“Important, Fundamental Matters”  
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Mistake 1: The Joseki after the Joseki

This mistake relates to Tesuji 208 in Lesson 16, attached to the June 28th issue of the E-Journal.

Diagram 1: This is a joseki, and the shape is settled.

Diagram 2: ⑩ is extremely bad.

Diagram 3: After Diagram 1, ① helps Black make a moyo with ② and ⑤ on the right side.

Diagram 4: After this, ① is possible. ② is a mistake, losing the corner stones.

Diagram 5: After Diagram 2, White plays ① and ③ and then plays elsewhere.

Diagram 6: Then if Black tries ①, as in Diagram 4, it doesn’t work. Do you see how bad ⑩ in Diagram 2 is?
Diagram 7: After Diagram, ① is another possibility.

Diagram 8: Black has a follow-up aim at ① and ③.

Diagram 9: But after Diagram 2, ① doesn’t make Black X possible.

Diagram 10: If you keep pushing with ⑩, etc., then it’s good, depending on the moyo on the right.

Diagram 11: If White jumps out to ⑧, ② is fine. The two white stones are left as a target for Black.

Diagram 12: Up through ⑦ is a joseki, and the shape is settled. After this, just exchanging ⑩ for ⑦ is very bad, but if you keep pushing with Black X, then ⑥ becomes a good move.

Other lessons related to this one will appear later.